## **Furharvester Education Course Application**

Applicants who are unable to apply online may apply by completing the form below and mailing it, together with a fee of \$40.00 to the address below. Cheques should be made payable to Trappers Association of Nova Scotia. The information you provide is used solely for the purpose of registering for a Furhavester Education course.

I have NS Wildlife Resources Card:					
If yes, please provide your WRC client ID number:					
Gender	□ Male □ Fe		emale		Other
First Name:			Middle Name:		
Last Name:					
Height (feet, inches):			Eye Colour:		
Birth Date (mm/dd/yyyy)					
Phone number:			Alternate Ph. #		
Email:					
Mailing Address:					
City/Town:	Province:				
County:	Postal Code:				
Civic Address (if different than mailing):					
City/Town:	Province:				
County:	Postal Code:				
Please send completed form with (\$40.00) payment to:					
Trappers Association of Nova Scotia					
4498 Black Rock Rd, Canada Creek, NS B0P 1V0					
Email: trappersassociationns@gmail.com					
Questions call: 902-538-8485					

**Applicant Responsibilities**: When the course date and location have been determined, all applicants will be notified and instructed to respond to confirm course attendance or inability to attend. Failure to respond will drop the applicant's name from the waiting list, for any upcoming courses and your fee is non-refundable. The applicant would have to reapply, including payment of the appropriate fee for any future courses.

Tentative dates and locations for courses are:

Shubenacadie (1st weekend of April)

Whycocomagh (2nd weekend of Sept.)

Shubenacadie (3rd weekend of Sept.)

Tusket (4th weekend of Sept.)

Upon receipt of manual, which will be forwarded to you when you register for a course, be sure that you read the manual and complete the student review questions.

Note: Neither the Department of Lands and Forestry nor the Trappers Association of Nova Scotia will be liable in the event of any injury or accident sustained while attending this course.